# VHE Neutrino Detectability with Ashra-NuTel

Ashra Meeting January 8, 2004 Minzu Wang 王名儒 for Ping Yeh 葉平 and Minghuey A. Huang 黃明輝

Introduction Physics Simulation Detector Simulation Event Rate Conclusion



High Energy Physics Group, National Taiwan University

#### Conventional v Detectors: Atm/Solar

#### **SuperK**







Shield from CR & Atmospheric µ's: Underground → Under Water/Ice Very Large Target Volume = Detection Volume

solar v deficit/



#### Conventional High Energy v Detectors



Limited by Target Volume: Maximum Energy  $\sim 10^{15} \text{ eV}$ 



#### IceCube: 1 PeV Limit for $v_{\tau}$

	0 0 0		8. 6 I
Double Bang		0	11111111111111111111111111111111111111
$v_{\tau} + N \rightarrow \tau - + \Sigma$			
$V_{\tau}$ + $\Sigma_{\tau}$			
• E << 1 PeV: Single cascade (2 cascades coincide)			
• E $\approx$ 1 PeV: Double bang			
<ul> <li>E &gt;&gt; 1 PeV: Second cascade + tau track</li> </ul>			

#### UHECR Detectors



Detect v-induced Air Showers Conversion Efficiency in Atmosphere Small

Fluorescence  $\rightarrow$  Energy Threshold High > 10<sup>18</sup> eV



#### Window of Opportunity



Earth Skimming

Telescope

Earth Skimming + Mountain Penetrating Cherenkov vs. fluorescence

Sensitive to  $v_{\tau}$   $v_{e}$ : electron energy mostly absorbed in mountain  $v_{\mu}$ : no extensive air shower

**Cross Section** 

 $\tau$  appearance

experiment!

~ E<sup>1.4</sup>

## **Three simulation stages**

- 1. Mountain simulation:  $v_{\tau} \rightarrow \tau$ 
  - v+N cross-section
  - inelasticity
  - energy loss of tau
- 2. Air shower simulation:
  - $\tau \rightarrow \text{Cerenkov photons}$ 
    - $-\tau$  decay mode
    - CORSIKA detailed air shower simulation vs. fast simulation
- 3. Detector performance simulation
  - light propagation + Q.E.
  - pixelization for triggers
  - reconstruction



## Tau Flux

- Sigl AGN neutrino flux + neutrinomountain interaction
- Fast simulation:
  - single interaction inside target
    - Results from M.A. Huang
- Full-scale transport eq.
  - Consider multiple interactions  $v_{\tau} \rightarrow \tau \rightarrow v_{\tau} \rightarrow \tau \dots$ 
    - Results from G.L. Lin et al.
- Similar results, very small difference at low energy.
   7.5 /km2/sr/yr over 1 PeV-100PeV





#### Lateral profile of Cerenkov photons for horizontal shower (CORSIKA)



- Similar profile for showers produced by e<sup>-</sup> and  $\pi^-$
- Cerenkov ring distance ~  $(L-R_{max}) \times Tan \theta_{c}$
- Outside ring, photon density ~ exponential decay
- Detector can trigger far away from Cerenkov ring

#### Photons numbers vs opening angle

#### **Photon density**

1 PeV shower
Shower core to detector plan 30 km away
Serious drop with attenuation



### **Optics assumptions**

- ASHRA Mirror + a simple correction lens
- Multi-Anode Photomultiplier with 0.5° x 0.5° pixel span
- Light collection : 1 m<sup>2</sup> aperture, 8° x 16° field of view, over all 10% efficiency for  $\gamma \rightarrow p.e$ .





The Signal and Background Pattern

Cherenkov: ns pulse, angular span ~ 1.5 degrees Night Sky Background (mean) Measured at Lulin observatory: 2.0 x10<sup>3</sup> ph/ns/m<sup>2</sup>/sr A magnitude 0 star gives 7.6 ph/m<sup>2</sup>/ns in (290,390) nm Cosmic Ray background very small

Cluster-based trigger algorithm



Random Background with NSB flux

1 km away from a 1 PeV e shower

# **Trigger Configuration**

- Single Pixel Trigger: One pixel pass energy threshold H
   H
- Duo Trigger: Two neighbouring pixels pass threshold H
   H
   H
- H-L Trigger: Two neighbouring pixels with one passes high threshold H
   H
   H
   L
   and the other one passes low threshold L
- Sum Trigger: 1. (3x3) trigger cell



Central pixel pass high threshold H
 Neighbour Npe Sum pass threshold A=n1+n2+...+n8

#### Night Sky Background:

• Npe Follows Poisson distribution:  $Prob(n;\mu) = e^{-\mu} \mu^n/n!$ ,  $\mu = \langle Npe \rangle \Phi t_g A FOV \epsilon_A \epsilon_q$ ,



### **NSB Trigger Rate**

#### N=10<sup>7</sup>MC, (32x32)Pixels

For 10 Hz order NSB trigger rate, the Trigger Configurations are:

25ns Single F

Single Pixel Trigger: H=5 H-L Trigger : (H,L)=(5,1) Duo Trigger : H=3 Sum Trigger1: (H,A)=(1,7) Sum Trigger2: (H,A)=(2,6)

8 Npe

50ns Single Pixel Trigger: H=6 H-L Trigger : (H,L)=(6,1) Duo Trigger : H=4 Sum Trigger1: (H,A)=(1,9) Sum Trigger2: (H,A)=(2,8) 10 Npe



## **Npe for Electron Shower**

The p.e. density loss for range exceeding 2km is due to FOV limitation.



#### **Trigger Efficiency for Electron Shower**

The largest range 1.1km for  $\mathcal{E}_{tria}$ =90% Sum trigger are similar **Other Three** triggers are similar

Conservative estimation is 200 γneeded



### **Preliminary Reconstruction**

• Reconstruction: Minimize  $\chi^2$  for x,y, $\theta$ , $\phi$ ,

and E – Two Detectors Separated by ~ 100m



### **Possibility for Reconstruction**

- Possible to Reconstruct Events
  - Angular Error within 1°
  - Energy Error ~ 40%
  - Reconstruction Efficiency > 90% if triggered



#### Acceptance Determination

Integration of efficiencies in phase space

$$A_{ au}(E) = \int d^2 ec{x} \, d\Omega \, \epsilon_{ au}(ec{x},\Omega)$$

Three independent methods for cross-checking

Method	Efficiency	Integration	Investigator
MIR	Range determined from Simulation	Monte Carlo	Alfred
МІМЕ	Modelled Curve	Monte Carlo	Minzu
NISE	Detailed Simulation	Numerical	Ping

Results are consistent with each other!

#### Acceptance Curve

Estimated with an idealistic vertical plane mountain surface



•Acceptance starts at  $E_{\tau} \sim 1 \text{ PeV}$ 

Gradually levels off near
1 EeV (τ decay length = 50 km @ 1 EeV)

### **MIR Level 1**

- Neutrino are generated uniformly and isotropicaly from surface of a sphere 100 km away from detector. All event are facing inward.
- Maximum impact parameter set at 5 km, save those events.

 $A_{tot} = 2\pi \times 4\pi \times 100^2 = 78956$ 



## **MIR Level 2**

- Add Hawaii Big Island map, select site.
- Propagate neutrinos through the terrains
  - Identify event type according to media before reaching detector: air, sea, rock
  - Find two parameter: Rp and D



## **MIR Level 3**

- Loop over energy,
  - Find tau decay position and shower maximum
- Trigger condition:
  - Shower maximum inside field of view
  - Rp and D satisfy condition set by air shower simulation.
  - Altitude of shower maximum must be higher than 1.5 km (To avoid inversion layer, which obscure image of shower.)

$$A_3 = \frac{N_3}{N_1} \times A_1$$





### **MIR Optimization**



- Shower maximum position for triggered events
  - Y: Elevation angle (0 = horizon, zenith=+90)
  - X: geographic azimuth angle (N=0, E=90, S=+-180, W=-90)
  - (X,Y) is the lower-left corner of FOV
- Color code: Acceptance in 4°×1° pixels

#### **MIR Event rate**



- Use AGN tau flux from J.J.Tseng et al.
- Fold in energy dependence acceptance and maximized FOV

#### Note that FOV is 8° x 32 °

## **Best FOV**

Site	θ	φ	Rate (/yr)
Hualal ai	88° - 96°	49° - 81° 🏠	0.71
Loa	90° - 98°	2° - 34° 🏠	0.85
Kea	92 ° - 100 °	-134° - 102° 👎	1.10

↓ FOV centered on Kea♥ FOV centered on Hualalai



### MIME

- Put detector on top of Loa
- Picktenergy
- Pick tposition randomly on a 20 km by 20 km vertical plane located 25 km north of Loa
- Emit trandomly in 60° cone
- Trace the track to find the exit point of T
- Find tdecay point
- Assume e/πtook away ½ of Tenergy and find the shower core position (air density 10<sup>-3</sup> g/cm<sup>3</sup>)
- Make sure shower core is above 1.5 km cloud level



\*

#### MIME

- Make sure the pathway is clear between texit point and shower core
- Find the angle and distance between shower core and detector
- Determine the number of photons in the solid angle covered by detector and apply attenuation effect (18 km attenuation length)
- Set the threshold at 200 γ's and check the shower core in the FOV (vertical -8°-0° and horizontal -4°- 12°)
- Event rate =  $7.5 \times 400 \times \pi \times 0.1(duty) \times 0.8(BF) \times eff$

The obtained rate for Loa is 0.46 per year

# Sensitivity

- Sensitivity : 1 event/year/decade of energy
- Great Chance to See vfrom
  - AGN
  - TD
  - GC



#### Calibration: Pointing

Crab Nebula as the standard candle Can we see it?

d J / d E =  $0.28 \times (E / 1TeV)^{-2.6} \text{ km}^{-2} \text{ s}^{-1} \text{ TeV}^{-1}$ 

Integrated flux is not small: 0.3 /km<sup>2</sup> /s Random background > 10 times higher in "stary nights" Use neutral density filter + tighter trigger



#### Acceptance to the Crab

- Photon density is high due to high altitude
- Acceptance ~ around O(0.2) km<sup>2</sup> sr
- Rate ~ 6 events/hr (?background)
- Exposure of several nights would be useful





#### Site

• Original Site: Mt. Hualalai looking at Mauna Loa

- Good weather condition, less background, GC in FOV
- No electricity, no water, no communication
- Prototype Site: Mauna Loa looking at Mauna Kea
  - Infrastructure ready, on-site help from CosPA1!
  - No GC observation



## Conclusion

- NuTel is the first experiment *dedicated* to Earth skimming / mountaing watching
- The PeV cosmic  $v_{\tau}$  rate is ~ 1 event/year
- The cost is low: O(1) million US dollars to build it
- The time is short: prototype deployment in 2004
- The window of opportunity is good, both in energy and time (uncertainty principle?)
- Ashra is a natural continuation for NuTel
  - Site coincides
  - Physics complimentary
  - Schedule looks promising