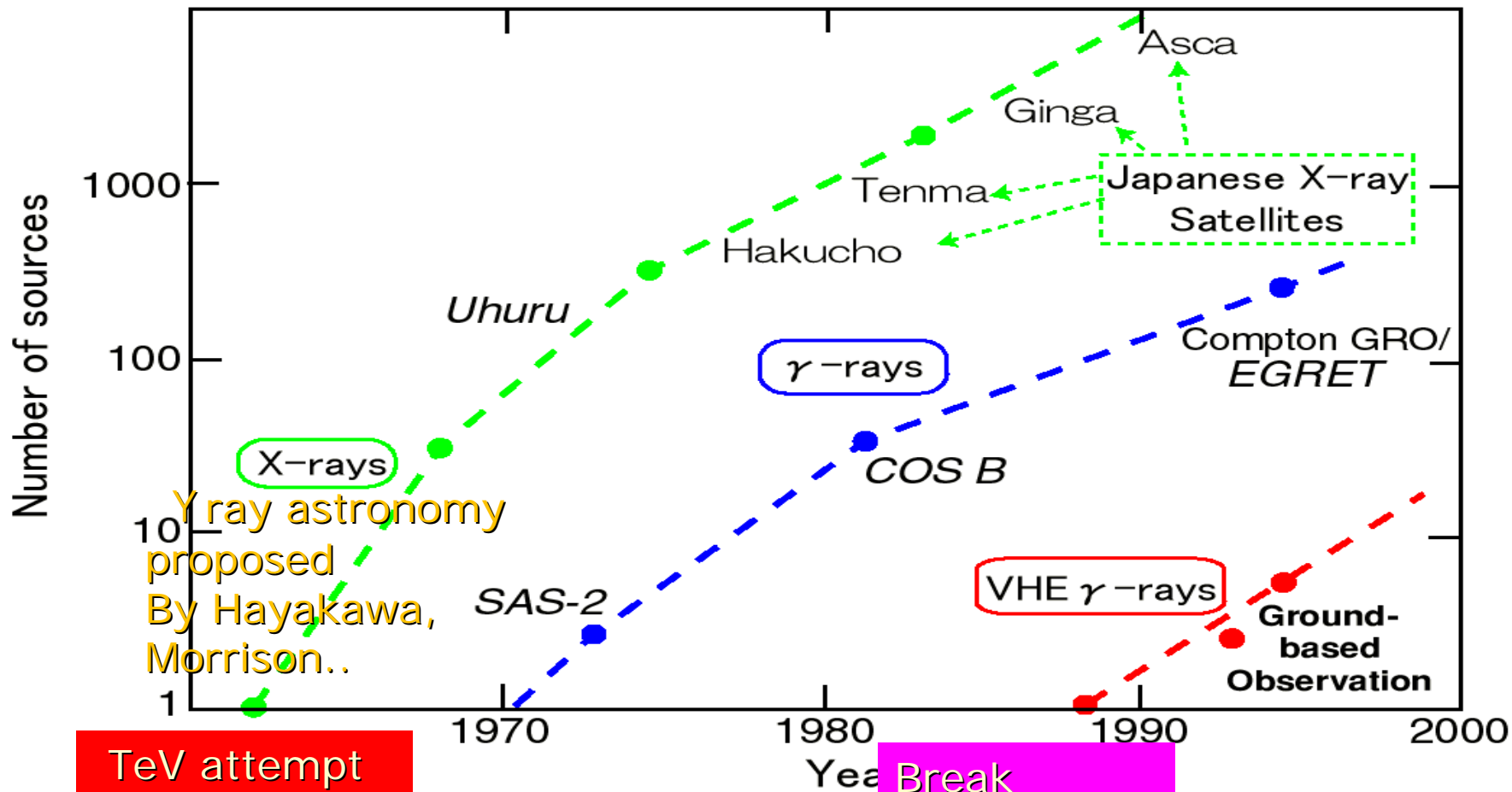


A vision of the future of
HE, VHE Gamma Ray Astronomy
tadashi kifune (shinshu/cangaroo)

- Congratulations for the inauguration of the MAGIC telescope !
- fun and pleasure to dream about a magical world.
- “Vision” needs to be presented in a logical way based on :
 - the present status,
 - instrumentation and science in the future

A decade of years, since TeV window was opened.



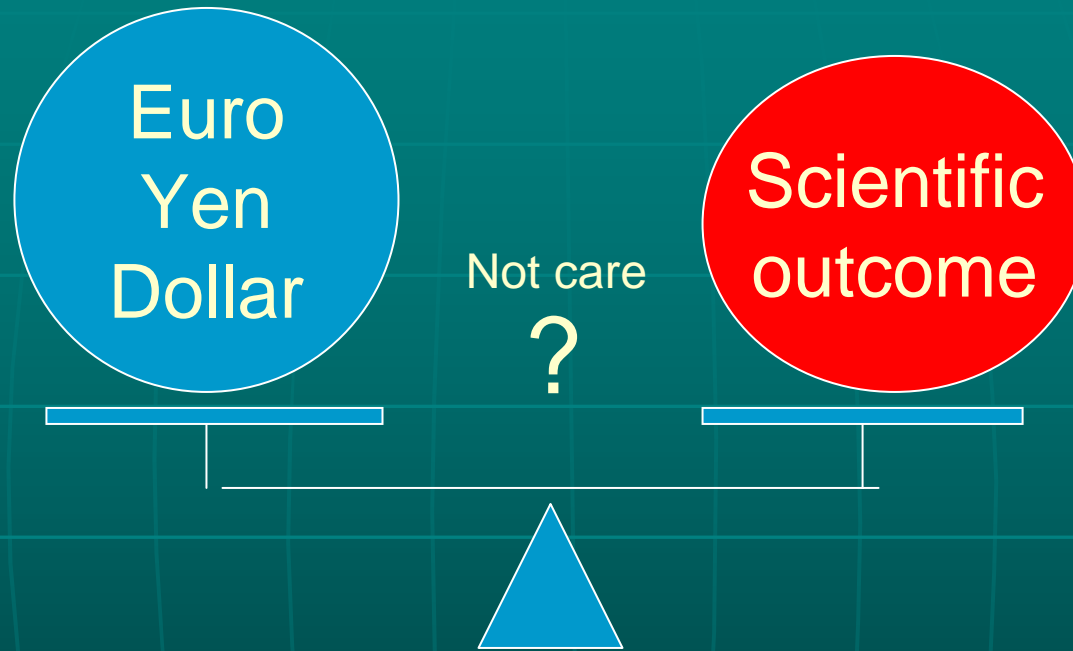
TeV attempt
Chudakov,
Porter, . . .

Break
through
by imaging

TeV γ -ray sources

Type			
Pulsar nebulae	2	1	1
SNR		3	more to join.....
X-ray binaries			1?
UnID		1	
Others			2 (GC...)
Blazars	4	1	2
galaxies		1 _(NGC253)	1 (M87)
GRB			1
Total	6	7	About 10

Good telescope is generally very expensive, and would be too unrealistic,, however,



Gedanken experiment is free, and “ultimate case” of “complete calorimeter” is useful to get a broad vision.

e.,g. collection area = detection area
 $(20\text{m})^2 \times 30 = (100\text{m})^2$: not ridiculous

I heard from Trevor, Trümper said

“The total energy of
all the **X-ray** photons
so far observed by ROSAT
corresponds to
one **TeV** photon”.

To be energetic is something valuable....

“erg/Joule is a jewel !”

Thoughts coming up, about the value of being energetic?

- TeV γ -rays are, as a fact, very energetic events.
- X-ray photons are numerous: Statistics of TeV γ -rays is poor.
- 10^{12} eV = 10^9 X 10^3 eV
similarly,
- 10^{20} eV = 10^8 X 10^{12} eV
- Do we have to collect 10^8 photons at TeV to keep up with 10^{20} eV cosmic rays?

Radio, x-rays ----- NS, BH, 2.7K.....

Energetic. enigmatic phenomena

**that γ - ray observation looked for
are not successful in retrospect**

- No γ -rays from matter-antimatter annihilation
- No microsec burst γ -rays from primordial black holes
- GRB: but not yet in TeV region, and no essential contribution beyond GeV
- Cyg X-3 (anomalous interaction?) disappeared.....

- **Origin of cosmic rays ?**
- **Dark matter ?**
- **vacuum modification due to quantum gravity ??**
- **Top down scenerio of 10^{20} eV cosmic rays ??**

Statistics: number of photons so far detected in TeV energy

- $N_x \approx 10^9 = 10^5 \cdot 10^4$: X-rays
- $N_{TeV} \approx 10^4 = 10^3 \cdot 10$: TeV γ_s

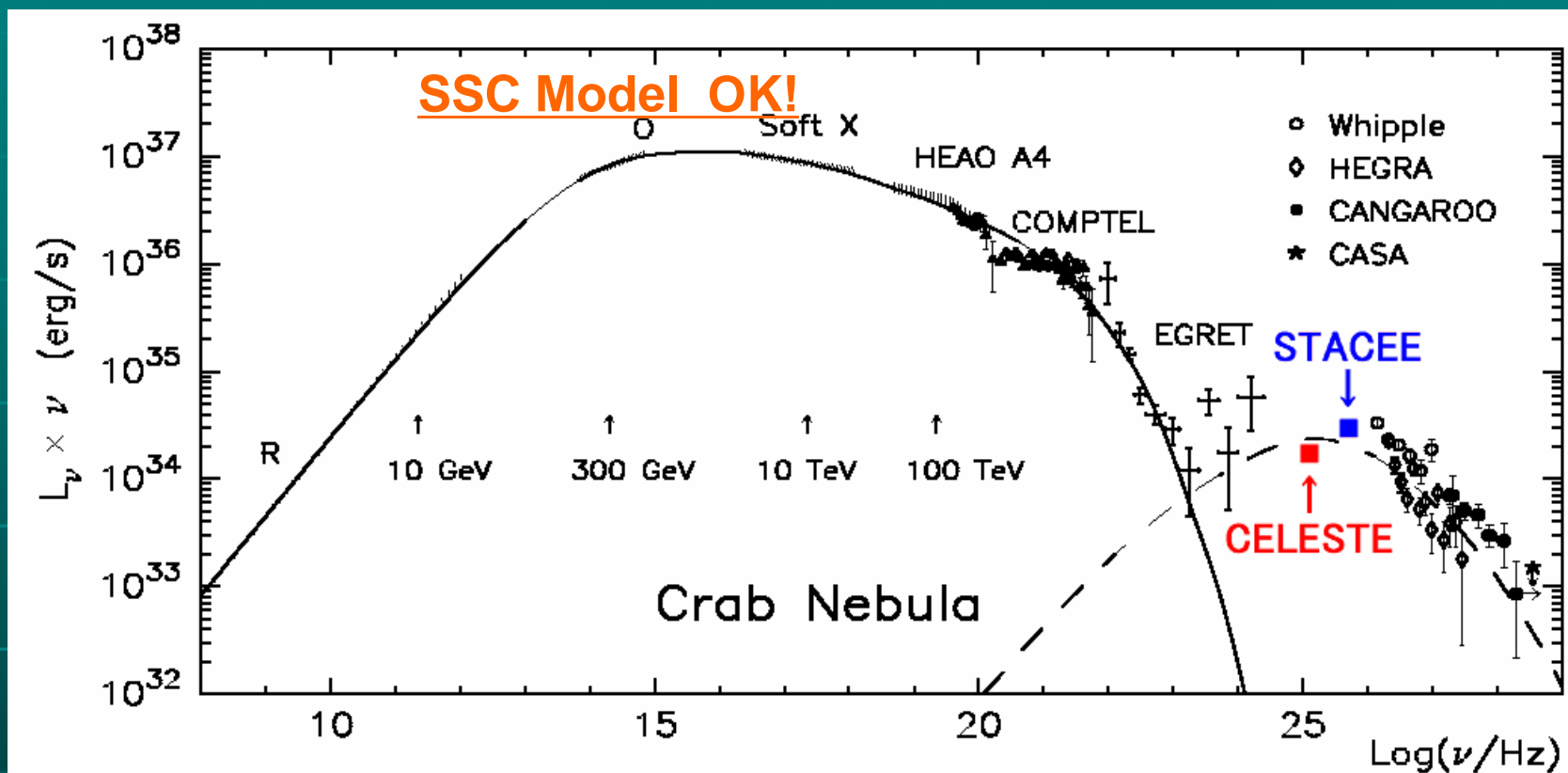
Number of sources

- $N(>E) \sim E^{-1} \cdot S \Omega T$: $E^2 dN/dE = \text{constant}$

$$N/N_x = (E_x/E) \cdot (10^4 \text{m}^2/1 \text{m}^2) = 10^{-9} 10^4 = 10^{-5}$$

Roughly explained

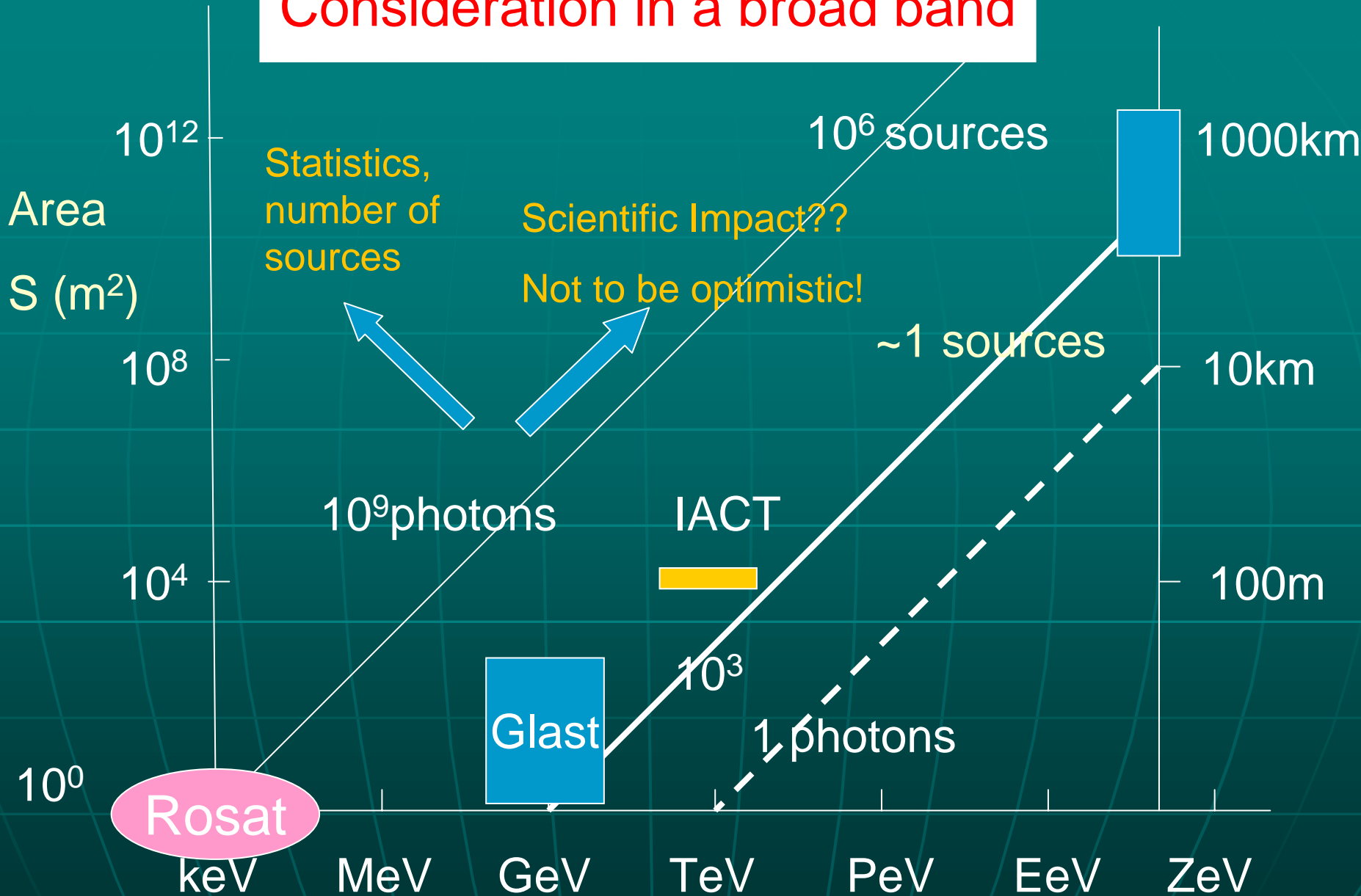
Crab nebula(unpulsed) is the standard source for calibration,
but not the standard to represent the other TeV sources



the sole SNR/plerion :
"complete" multi wavelength
Spectrum
With definite flux in any band.

Max. acceleration
energy ?
~20 TeV or >100 TeV

Consideration in a broad band



Results from Ten thousands TeV photons implies we need **more sources!**

- **six blazars**
 - **How peculiar/standard they are?**
 - in comparison with GeV blazars
- **three SNRs (+ PSRs) : against $100 \approx 10^4 \sim 5$ yrs/50 yrs**
 - **How peculiar/standard they are?**
 - E_{acc} up to 10^{15} eV?
- **two galaxies**
 - **How peculiar/standard the Galactic CRs are?**
 - Disk emission?
 - Normal galaxies by deeper observation
 - **γ -ray observation extends CR physics to extragalactic space**

directions that HE and VHE γ -ray astronomy will take in future

Variety of possibilities, corresponding to various kinds of TeV sources and depending on their phenomena in interest.

It seems natural to go to lower energy region with larger dishes

Sub 100GeV ~ 1 TeV region

10~100 sources for systematic study of SNRs, blazars ,....
discovery of more, new types of γ ray sources

- However, the current efforts satisfying?---stereo & big dish:
- Let us not give up 10TeV ~ 100TeV region
origin of cosmic rays : maximum acceleration energy?
blazars : absorption by IR background radiation

“temporal conclusion”
with a claim for “jewel of enigma”

$E^2 dN/dE$

Our counter part

TeV sources

E_{acc} , collision with IR photons



To collect **more samples** of known sources,
to improve **accuracy/resolution**,
and to discover **new kinds of objects**

$10^3 eV$

$10^{12} eV$

$10^{20} eV$

direction (1) towards sub-100 GeV ?

- more (weak) sources:

N_γ increases with decreasing energy
with a constant detection area $S = 10^4 \text{m}^2$,
providing a good sensitivity.

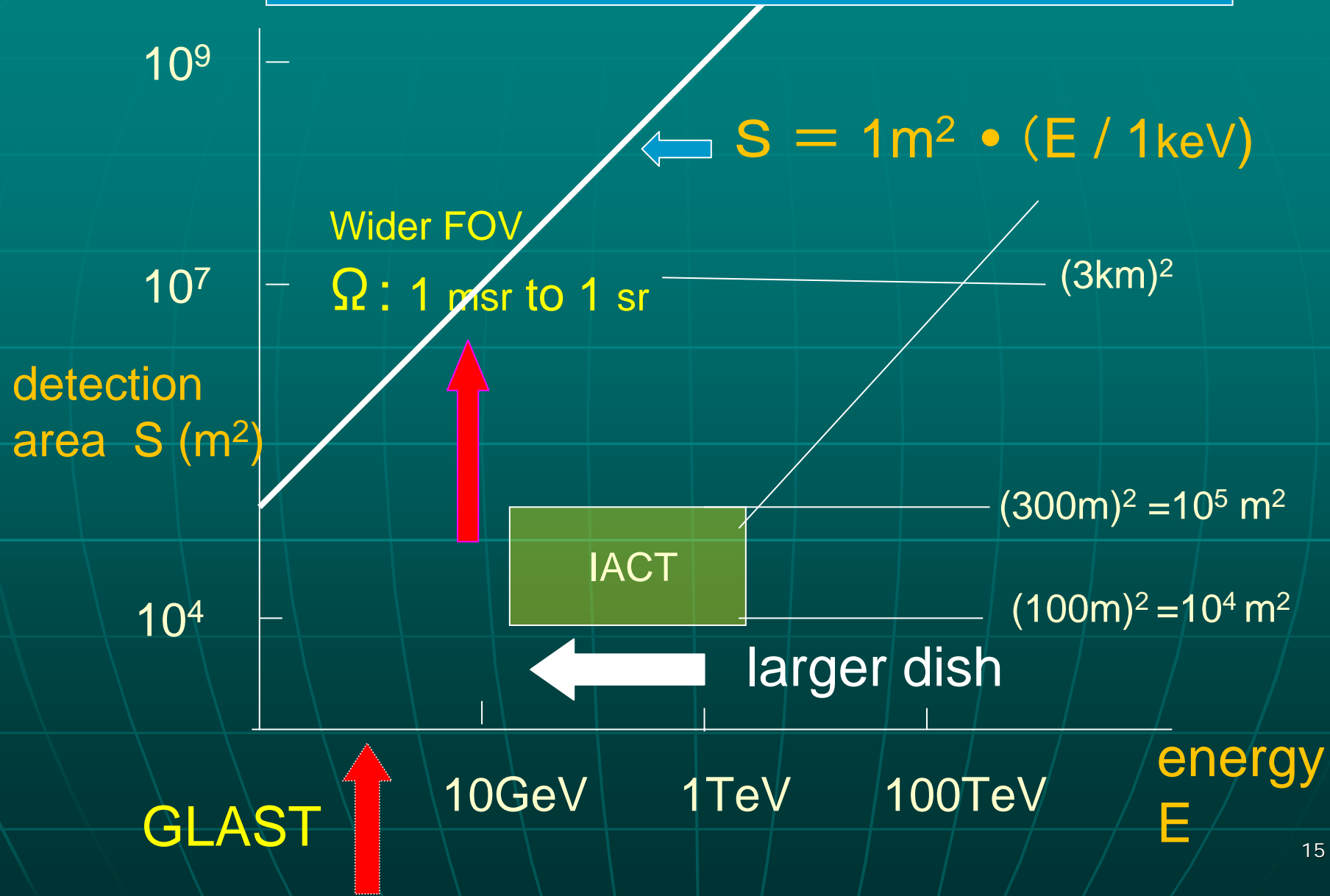
For further drastic improvement, Ω ! (like GLAST)
or multiple telescopes > 10 ?

- comparison with GeV phenomena(Glast)?

--- for sharp difference, electrons?
(proton spectrum is featureless)

anti-counter and "MAGIC technique"

Detection area , energy and dish size



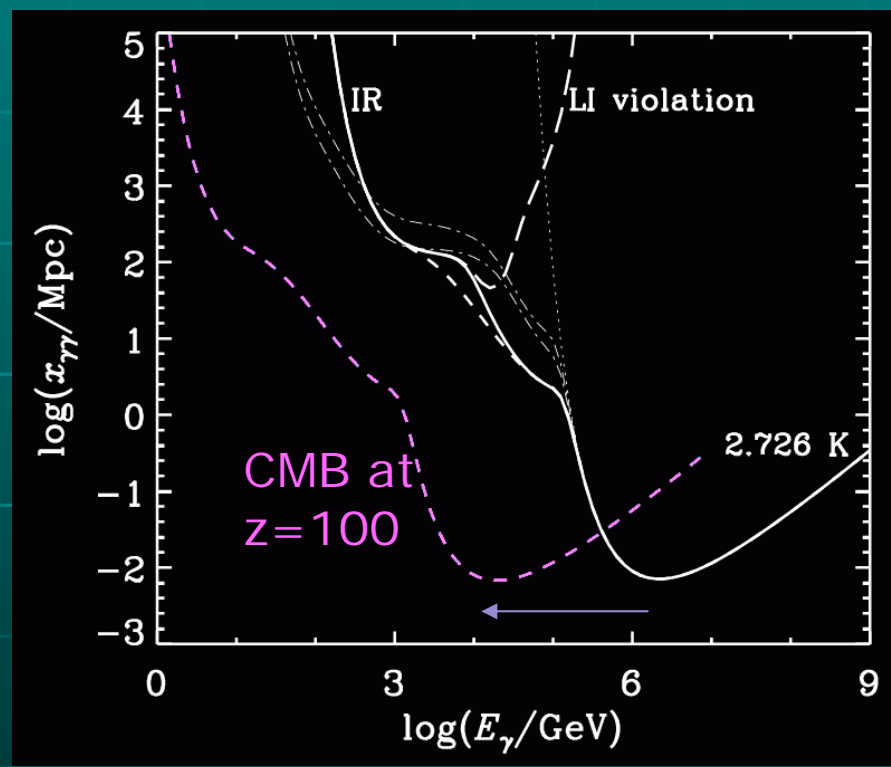
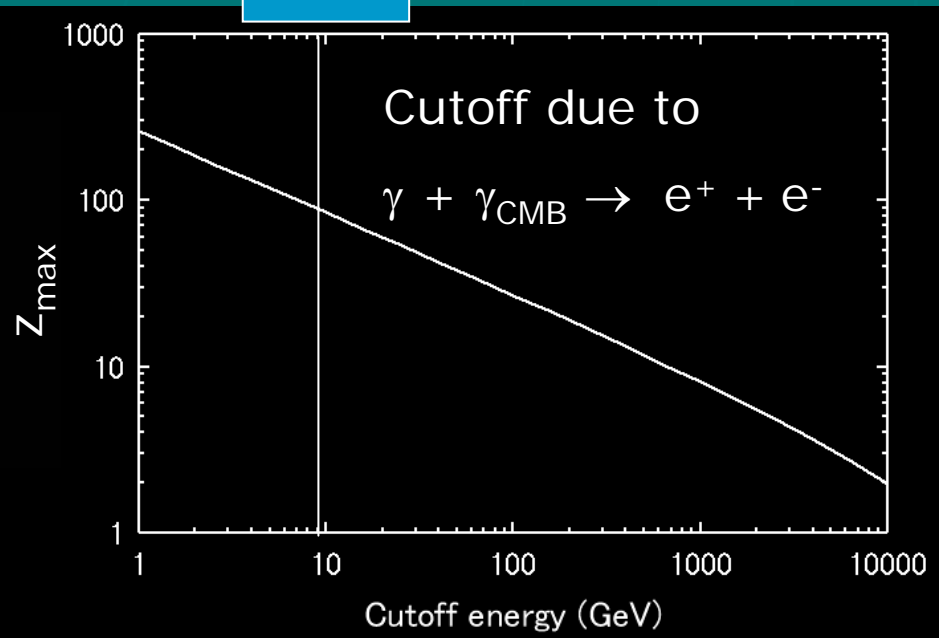
direction (2) towards 10-100 TeV ?

- SNRs, blazars:
to find SNRs with $E_{\text{acc}} \approx \text{knee energy } 10^{15} \text{eV}$
distant blazars, "pair halos",
"extreme blazars" of acceleration energy
beyond TeV etc.
- Unkown sources?
not very likely
- Regeneration of absorbed gamma rays
- $S = \text{const.} = 10^4 \text{m}^2$ is small and fatal.

Interesting possibilities but like a bet.

Cosmological gamma-ray horizon

10GeV



Fazio & Stecker 1970 Nature 226, 135

10 GeV gamma-rays can explore the Universe up to $z=100$!

MAGIC concept : big dish: a role of the key

- (1) Lower threshold energy
- (2) good accuracy →

- MAGIC : 17m

H.E.S.S. & VERITAS 12m

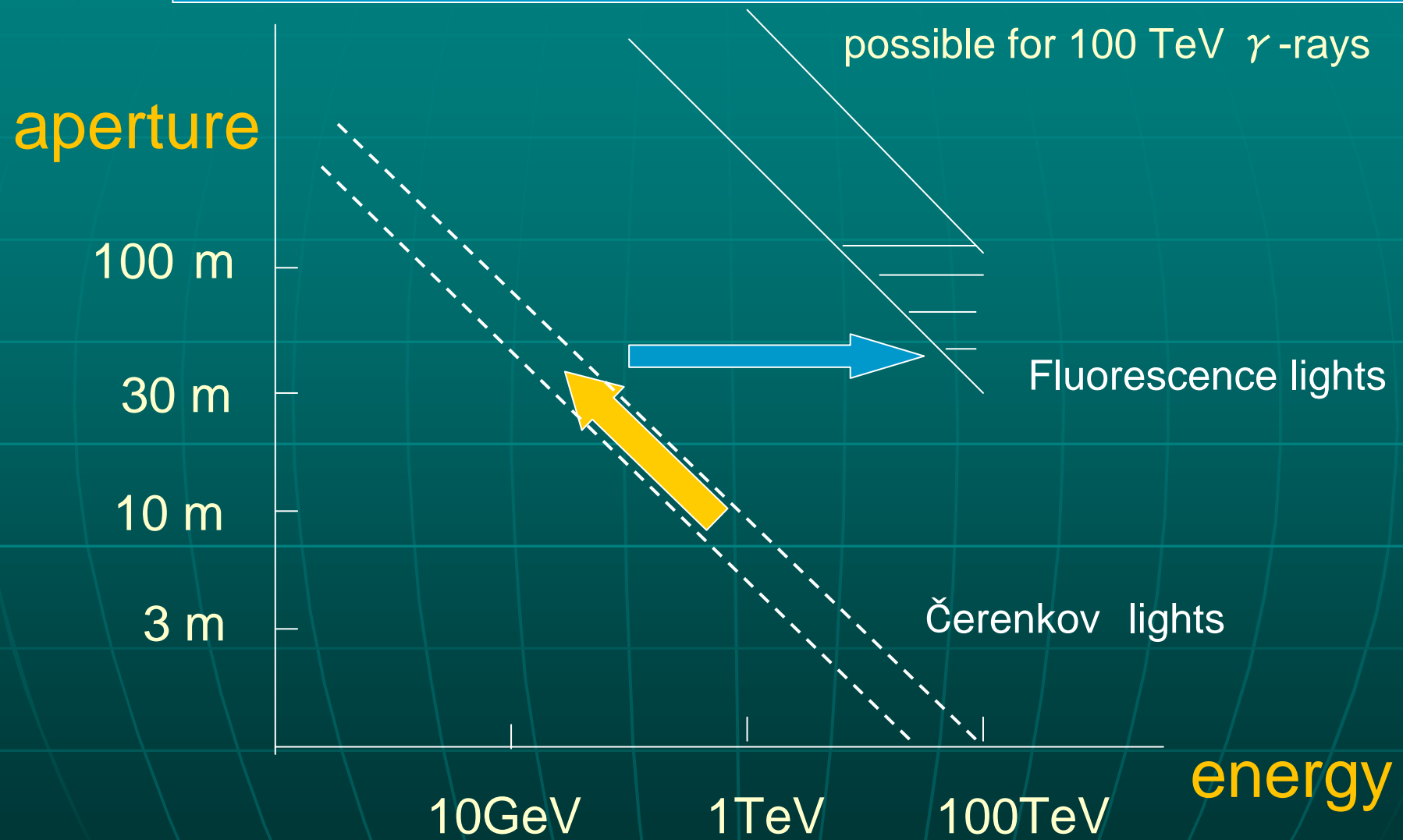
CANGAROO : 10m

- A^2 is about 10^{-2} of detection area S .

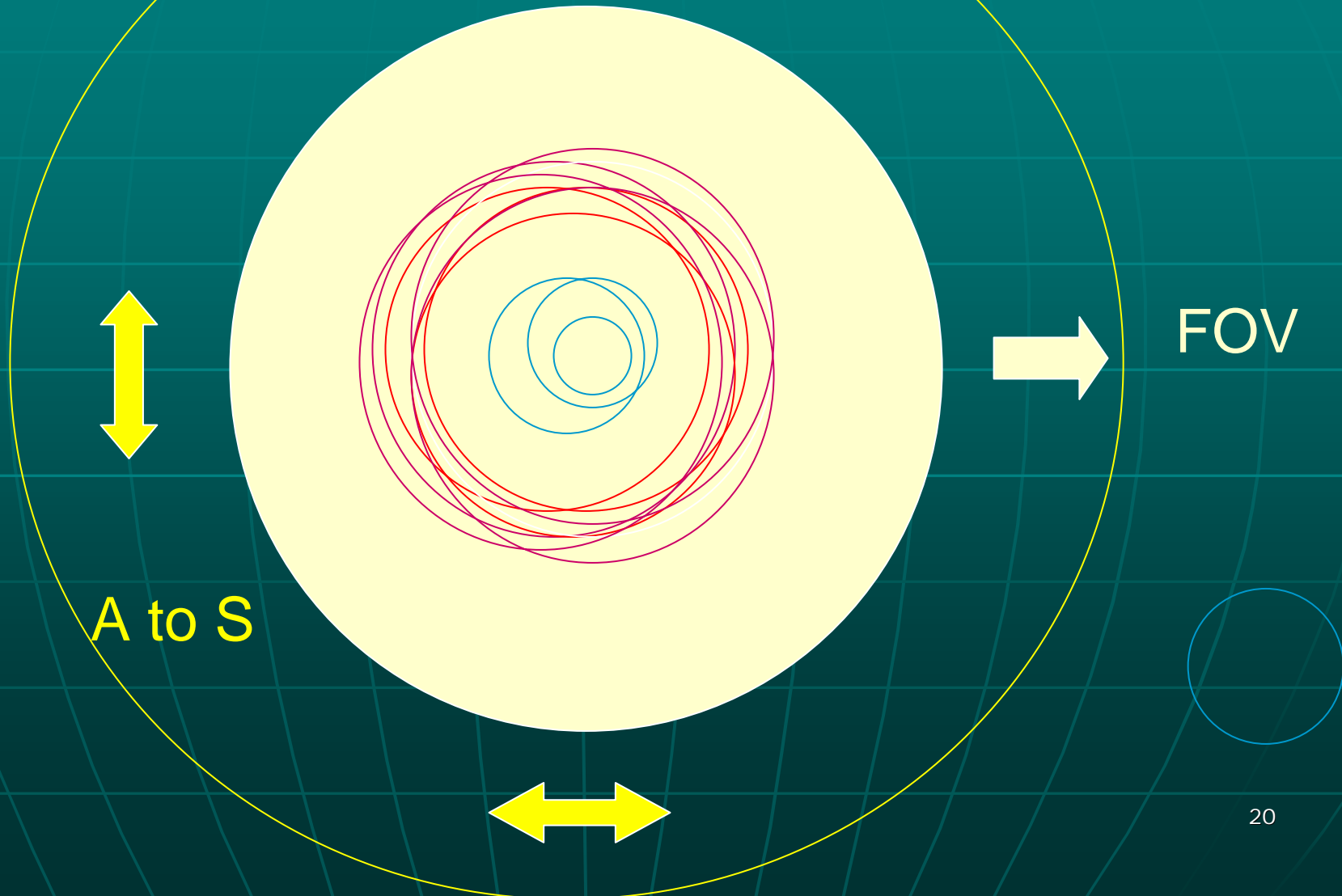
- $(5\text{m})^2 \times 10 = (16\text{m})^2$ $(7\text{m})^2 \times 10 = (22\text{m})^2$

How big the dish size, A , will be?

Byproduct of larger A: $S = 1\text{km}^2$ to $(10\text{km})^2$



Ultimate extension of MAGIC concept:
“complete IACT” of $A^2=S$



summary

Expected are 3 views for 3 energy regions,
which are not separated but quite interrelated.

- Going down to $E_{th} \leq 100 \text{ GeV}$ is the “first way” to take ;
with additional efforts for **increasing solid angle Ω of FOV**
- **Dish size $A > 20\text{m}$ for 1 TeV**
(though no justification presented)
(Or packed multiple telescope)
- **Even larger dish size, will pave the way
towards $10 \sim 100\text{TeV}$,**
where a big “jewel” might be hidden.

